Lunch and Afternoon Break Monitor and Fun Activities

On days you are assigned, you eat lunch with the students and enjoy afternoon snack break. You also get them involved in games/activities.

Make sure students stay in the designated area.

- --Newport High School: Portables and area outside when playing
- --PLU: tbd, contact Jim
- --Explorer West: In the school and area outside when playing

Make sure kids are interacting/connecting positively

- --See a kid "alone?" Come talk to Jim ASAP.
- --Kid misbehaving? Stop it. Inform Jim if anything significant is going on.
- --Stop furniture movement (because damages floor/furniture)
- --Encourage and support kids interacting positively—help make it happen
- --Food Issue? Help with it. Issue is more significant?—contact Jim ASAP.

Get kids involved in games/activities

- --Lunch time use last 20-30 minutes (give time to eat)
- --Afternoon break use last 10-15 minutes (give time to grab snacks)
- --Game ideas:
 - --Frisbee
 - --Group discussion sharing thoughts on an important issue
 - --Toss/catch
 - --No rough and tumble games where people can get injured
 - --Not all games need winners and losers
 - --The "I disagree" game; person makes an argument; person has to respond
 - --Board games

Philosophical Chairs

- Set up: One person picks a topic that has clear sides (pro/con).
- If you are for it: Go left.
- Against: Go right.
- Not sure? You can stand at the center but must choose after two speakers from each side speak.

How to:

- Sides take turns with one person speaking for 90 secs
- If your mind is changed, switch sides
- Goal is to move people to your side
- Shows the power of listening to the other side instead of just only thinking your side is correct.